

Nameless (Average)

Aspects: Aspect 1, *Aspect 2*

Skills: Skill +1, *Skill +1*

Nameless (Fair)

Aspects: Aspect 1, *Aspect 2*

Skills: Skill +2, Skill +1, *Skill +1*

Stress: 1

Nameless (Good)

Aspects: Aspect 1, *Aspect 2*

Skills: Skill +3, Skill +2, Skill +1, *Skill +1*

Stress: 1 | 2

Named

Aspects: High Concept Aspect, Trouble Aspect, Aspect 1, *Aspect 2, Aspect 3*

Skills: Skill +4, Skill +3, Skill +2, Skill +1

Stunts: Stunt 1, *Stunt 2*

Stress: Physical: 1 | 2 | 3 | 4 Mental: 1 | 2 | 3 | 4

Consequences: Mild: _____ *Moderate:* _____

* Italic text represent optional elements.

Named NPC best skill can exceeds top pc skill by 1 or 2 for extra challenge.